



Fall 2011 “7V7” Adult League

The Wilson County Soccer Club is pleased to announce a new adult outdoor soccer league open to all players ages 18 and up.

- **Exciting 7v7 format.**
- **8 games per season and a tournament.**
- **Games are Sunday afternoons/evenings.**
- **The first game is planned to be played on Sunday September 11.**
- **Games played at Mundy Park in Mt Juliet, TN.**
- **Entry fee is \$600 per team entry or \$75 per individual player—so please register as a team if you can, you’ll save money!**
- **Remember that all net proceeds go to benefit the youth and adult soccer programs in Wilson County.**

* Each player is required to have a valid Tennessee State Soccer Association (TSSA) player card. If the player does not have a valid player card, a fee of \$25 will be charged to the player to register the player with TSSA. The player card is good for the Fall 2011 and Spring 2012 season. If the player has already played with a TSSA sanctioned league this season and can prove TSSA coverage, no player card fee will be charged.

League Rules:

FIFA rules will apply with certain exceptions.

1) Rosters

- Teams will consist of 6 field players and a goalkeeper with subs. A minimum of 5 players (one goalkeeper and 4 field players) are required for a game to begin or continue. If a team cannot field the minimum 5 players for any reason, they will forfeit the match. A maximum roster size of 12 people will be permitted on a team.
- A final roster must be submitted by the second game of the season.



- All players must be registered with a team or be an eligible guest player to participate. Guest players must be approved and registered in advance of play with WCSC Adult League official. All approved guest players will pay a fee of \$10 per game and have a valid TSSA player card. NO EXCEPTIONS—this is for insurance reasons and is designed to protect the interests of the youth soccer program. Playing with an unapproved guest will result in forfeiture of that game
- No guest players are permitted during tournament play.

2) Game Play

- Numbered jerseys are not required, but the colors must match and not be conflicting with other team colors on field of play. The home team (listed first on the schedule) will be responsible to change if there is a jersey conflict.
- Balls that cross the touchline will be restarted with an indirect kick from the spot the ball traveled out of bounds.
- Goal kicks will be played from the goal line inside the penalty box.
- Each game will consist of two 25-minute halves with a 4 minute halftime.
- Substitutions for both teams may be made on the fly, from midline ONLY.
- Goalkeepers may not punt or drop kick the ball (results in an indirect free kick from the spot the goalkeeper released the ball). The ball is live when the goalkeeper releases it from his/her hands.
- The distance an opposing team must yield on a free kick is 8 yards.
- The offside rule does not apply.
- **SLIDE TACKLES ARE PROHIBITED**
- A player must sit out for 5 minutes if issued a yellow card and the opposing team will have a “power play” until the 5 minute period has expired or until they have scored a goal (just like hockey).
- A red card has the same power play, but the sent off player may not return for the duration of game and must sit out the following game as well.
- Penalty Kicks will be taken 8 yards off the goal line. All players except the goalkeeper will stand 8 yards from the kicker until the kick is taken.

The league reserves the right to modify these rules at any time in order to provide for a fun, fair and safe playing environment for all players and teams.

Questions?? Please contact Bill Presler at bpresler@gmail.com or at 615-353-6295.